

Disk *Configuration of the gas disk physic.*

```
{
  AspectRatio [optional, default:0.050000000000000003] Disk aspect ratio
  FlaringIndex [optional, default:0] Disk flaring index
  Boundaries List of coma separated boundaries conditions handlers. Possible values are: evanescent
  evanescent2D evanescent2DforGiants evanescent3DforGiants open reflectingR reflectingZ.
  Transport TBD
  HillCutFactor [optional, default:0.59999999999999998] Apply Hill cut on a region of size HillCut-
  Factor in unit of Hill radius.
  CFLSecurity [optional, default:0.5] As a security check consider the timestep obtained with CFL
  condition normalized by a factor;1 (suggested 1/D D=dimension of the disk)
  Grid Description of the polar grid approximation of this disk. A two dimension (flat) grid is obtained by
  specifying a one layer (default).
  {
    Sectors Number of azimuthal sectors.
    Layers Number of vertical layers.
    Sector Azimuthal disk extension, default 2pi
    Half (optional)* In 3D default is full disk, set this parameter to true to have only half disc (useful for
    vertical symmetric cases, i.e. non inclined planet)
    Opening [optional, default:1.3613568] The colatitude angle in radians
    Radii Number of rings.
    {
      Min Radial inner disk boundary
      Max Radial outer disk boundary
      Spacing Radial spacing type, can be *ARITHMETIC* (default), *LOGARITHMIC*, *FILE*
      (from a file).
    }
    Cavity TBD
    {
      Radius TBD
      Ratio TBD
      Width TBD
    }
  }
}
Density Configuration of the initial disk density radial profile
{
  Slope Slope of the power law's surface density, default 0
  Minimum [optional, default:1e-25] Volume (surface in 2D) density floor
  Start Surface density value at r=1, code units (typical value 6.e-4, i.e. 200g/cm2 in the default case
  with unit of distance R0=5.2AU)
  Cavity Cavity modeled as in Robert Meheut 2020 2D case, here also modeled in 3D
  {
    Radius [optional, default:0] Maximum distance from the star at which the cavity is operating
    Ratio [optional, default:1] Normalization factor applied to the surface density for r < Cavity.Radius
    Width [optional, default:1] Width of the cavity.
  }
}
StarAccretion Radial transport of gas to account for the observed stars' accretion rates.
{
  Type [optional, default:custom] Choose CONSTANT for Mdot disk accrating at RATE, choose
  WIND for accretion occurring in the ionized layers
  Rate [optional, default:0] accretion rate in Solar mass per year (typical values in the range 1.e-
  8-1.e-7)
}
Viscosity Model disk viscosity
{
  Artificial [optional, default:0] add a term of artificial viscosity to avoid shocks.
  Type Viscosity must be of type constant or alpha
  Value Value of viscosity in code units (typical 1.e-5 for constant, 1.e-3 for alpha viscosity)
}
Smoothing Smoothing the planet's potential to avoid the singularity for r-̑0
```

```

{
  Change [optional, default:0] if true: smoothly divide by 2 the smoothing length in a type provided by Smoothing.Taper
  Flat [optional, default:0] true = define the planet potential as  $\sqrt{GMp/(r+r_{smoothing})}$ , recommended in 2D simulations. False: the potential is set by a cubic function (recommended in 3D simulations)
  Size [optional, default:0.5] size of the smoothing length in unit of Hill radius for Flat false, in unit of H for Flat true
  Taper [optional] time in unit of 2pi for the change of the smoothing length by a factor of 2 (needs Change = true)
}
Referential Properties of the the referential frame
{
  Type Referential frame, must be one of Constant (user specified constant) CoRotating (match the speed of the first planet).
  IndirectForces [optional, default:1] indirect forces act on planets and on disk because the system is centred on the star (non barycentric frame).
  Omega [optional, default:0] reference frame's rotation frequency.
  NewOmega TBD
  GuidingPlanet If co-rotating, the name of the guiding planet).
}
Velocities Modify the initial velocity field
{
  AddRandomNoise [optional, default:0] Add a random noise to the initial velocities.
}
AdiabaticEoS [optional, default:0] Adiabatic equation of state. If false, the code has a locally isothermal equation of state.
{
  Index [optional, default:1.3999999999999999] Adiabatic Index.
  FullEnergyEoS [optional, default:0] Full energy equation (compressional+viscous)heating+coolingterms)
  {
    ZBoundaryTemperature [optional, default:3] Temperature at the vertical disk boundaries.
    DustToGas [optional, default:0.01] Set the dust to gas ratio
    SolidAccretion [optional, default:0] With a full energy equation add the luminosity contribution from Solid accretion onto the planet (typical value 1.e27 erg/s)
    EnergyTimeStep [optional] Desired times step for energy module, default is dynamical timestep computed with CFL condition
    StarRadiation [optional, default:0] add energy irradiated from the star.
    {
      TStar [optional] Temperature of the star (kelvin, typical value 4370)
      RStar [optional, default:1] Radius of the star (unit of Solar radius, default is 1, for a young sun choose 1.5)
      Epsilon [optional, default:4.999999999999998e-07] Desired control on the precision of implicitly computed energy
      ShadowAngle [optional, default:0] Opening angle (degrees) for shadowed stellar radiation (recommended value is 7 degrees)
    }
    OpacityLaw [optional, default:BELL_LIN] With full energy equation of state opacity can be either constant (CONSTANT) or prescribed by Bell and Lin tables (BELL_LIN)
    {
      Value [optional, default:1] With constant opacity, choose its value in  $cm^2/g$ 
    }
  }
}
}
Output Choice of the output parameters and files to track the simulation
{
  TimeStep The user desired time step used to track planets
  NbStep The number of steps left to go.
  Trackers TBD
}

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```
step_timer TBD
gas_tracer TBD
hdf5_logger TBD
{
  modulo TBD
  ofile_fmt TBD
  verbose TBD
}
gas_txt_logger TBD
{
  ofile TBD
}
}
```