

Disk *Configuration of the gas disk physic.*

```
{
  AspectRatio [optional, default:0.050000000000000003] Disk aspect ratio
  FlaringIndex [optional, default:0] Disk flaring index
  Boundaries List of coma separated boundaries conditions handlers. Possible values are: evanescent
  evanescent2D evanescent2DforGiants evanescent3DforGiants open reflectingR reflectingZ.
  Transport TBD
  HillCutFactor [optional, default:0.59999999999999998] Apply Hill cut on a region of size HillCut-
  Factor in unit of Hill radius.
  CFLSecurity [optional, default:0.5] As a security check consider the timestep obtained with CFL
  condition normalized by a factor;1 (suggested 1/D D=dimension of the disk)
  Grid Description of the polar grid approximation of this disk. A two dimension (flat) grid is obtained by
  specifying a one layer (default).
  {
    Sectors Number of azimuthal sectors.
    Layers Number of vertical layers.
    Sector Azimuthal disk extension, default 2pi
    Half (optional)* In 3D default is full disk, set this parameter to true to have only half disc (useful for
    vertical symmetric cases, i.e. non inclined planet)
    Opening [optional, default:1.3613568] The colatitude angle in radians
    Radii Number of rings.
    {
      Min Radial inner disk boundary
      Max Radial outer disk boundary
      Spacing Radial spacing type, can be *ARITHMETIC* (default), *LOGARITHMIC*, *FILE*
      (from a file).
    }
    Cavity TBD
    {
      Radius TBD
      Ratio TBD
      Width TBD
    }
  }
}
Density Configuration of the initial disk density radial profile
{
  Slope Slope of the power law's surface density, default 0
  Minimum [optional, default:1e-25] Volume (surface in 2D) density floor
  Start Surface density value at r=1, code units (typical value 6.e-4, i.e. 200g/cm2 in the default case
  with unit of distance R0=5.2AU)
  Cavity Cavity modeled as in Robert Meheut 2020 2D case, here also modeled in 3D
  {
    Radius [optional, default:0] Maximum distance from the star at which the cavity is operating
    Ratio [optional, default:1] Normalization factor applied to the surface density for r < Cavity.Radius
    Width [optional, default:1] Width of the cavity.
  }
}
StarAccretion Radial transport of gas to account for the observed stars' accretion rates.
{
  Type [optional, default:custom] Choose CONSTANT for Mdot disk accrating at RATE, choose
  WIND for accretion occurring in the ionized layers
  Rate [optional, default:0] accretion rate in Solar mass per year (typical values in the range 1.e-
  8-1.e-7)
}
Viscosity Model disk viscosity
{
  Artificial [optional, default:0] add a term of artificial viscosity to avoid shocks.
  Type Viscosity must be of type constant or alpha
  Value Value of viscosity in code units (typical 1.e-5 for constant, 1.e-3 for alpha viscosity)
}
Smoothing Smoothing the planet's potential to avoid the singularity for r-̑0
```

```

{
  Change [optional, default:0] if true: smoothly divide by 2 the smoothing length in a type provided by Smoothing.Taper
  Flat [optional, default:0] true = define the planet potential as  $\sqrt{GMp/(r+r_{\text{smoothing}})}$ , recommended in 2D simulations. False: the potential is set by a cubic function (recommended in 3D simulations)
  Size [optional, default:0.5] size of the smoothing length in unit of Hill radius
  Taper [optional] time in unit of  $2\pi$  for the change of the smoothing length by a factor of 2 (needs Change = true)
}
Referential Properties of the the referential frame
{
  Type Referential frame, must be one of Constant (user specified constant) Circular3Body (match the constant speed of the first planet DEAD CODE TO BE REMOVED) CoRotating (match the speed of the first planet).
  IndirectForces [optional, default:1] indirect forces act on planets and on disk because the system is centred on the star (non barycentric frame).
  Omega [optional, default:0] reference frame's rotation frequency.
  NewOmega TBD
  GuidingPlanet If co-rotating, the name of the guiding planet).
}
Velocities Modify the initial velocity field
{
  AddRandomNoise [optional, default:0] Add a random noise to the initial velocities.
}
AdiabaticEoS [optional, default:0] Adiabatic equation of state. If false, the code has a locally isothermal equation of state.
{
  Index [optional, default:1.3999999999999999] Adiabatic Index.
  FullEnergyEoS [optional, default:0] Full energy equation (compressional+viscous)heating+coolingterms)
  {
    ZBoundaryTemperature [optional, default:3] Temperature at the vertical disk boundaries.
    DustToGas [optional, default:0.01] Set the dust to gas ratio
    SolidAccretion [optional, default:0] With a full energy equation add the luminosity contribution from Solid accretion onto the planet (typical value  $1.e27$  erg/s)
    EnergyTimeStep [optional] Desired times step for energy module, default is dynamical timestep computed with CFL condition
    StarRadiation [optional, default:0] add energy irradiated from the star.
    {
      TStar [optional] Temperature of the star (kelvin, typical value 4370)
      RStar [optional, default:1] Radius of the star (unit of Solar radius, default is 1, for a young sun choose 1.5)
      Epsilon [optional, default:4.999999999999998e-07] Desired control on the precision of implicitly computed energy
      ShadowAngle [optional, default:0] Opening angle (degrees) for shadowed stellar radiation (recommended value is 7 degrees)
    }
    OpacityLaw [optional, default:BELL_LIN] With full energy equation of state opacity can be either constant (1) or prescribed by Bell and Lin tables (0); default is (0)
    {
      Value [optional, default:1] With constant opacity choose the value (default is  $1 \text{ cm}^2/\text{g}$ )
    }
  }
}
}
Output TBD
{
  TimeStep TBD
  NbStep TBD
  Trackers TBD
}

```

```
step_timer TBD
gas_tracer TBD
hdf5_logger TBD
{
  modulo TBD
  ofile_fmt TBD
  verbose TBD
}
gas_txt_logger TBD
{
  ofile TBD
}
}
```